



QUASAR SUMMER SCHOOL

HISTORY DEPT.

Art, Environment, Heritage

Italy: the new etruscan landscape

When	I session: 13 july 2015 - 26 july 2015 II session: 24 august 2015 – 6 september 2015 from 10:00 AM to 19:00 PM (with 1 hour break)
Duration	two weeks session (80 hours of lesson over 10 days)
Credits	(recommended) 8 ECTS

ORGANIZING INSTITUTION

QDU Quasar Design University – via Nizza 152 Rome ITALY
<http://en.istitutoquasar.com/>
info@istitutoquasar.com
tel. 0039 06 8557078

INTRODUCTION

Would you like to live an enriching experience of free creativeness in strict contact with nature, history and contemporary art, discussing and working among many artists, philosophers, designers and scientists, absorbed in the genius loci of Etruscan landscape north of Rome?

An intriguing dimension rests in the midst of landscape, history, archaeology and modern fluxus of artistic expression. In Summer 2015 you can join us for two weeks for a stimulating and creative experience.

“ART – ENVIRONMENT - HERITAGE: Italy the new etruscan landscape is a non conventional course, rather it’s a meeting of talents and a workshop of free minded artists, designers and scholars.

And why etruscan land? In addition to QDU excellent art and design department, the site is a great place for a summer experience. We're right in the heart of the etruscan country full of cultural heritage above and below ground, the coast and all Italy's major attractions within easy reach.

We provide to participants a real experience of living and experiencing in Italy, in a lively region rich in witness to history, famous for its ancient centres, caves and countryside. In particular the workshop is focused on the realization of art installations close to the archaeological sites of Cerveteri and Tarquinia. The aim is to demonstrate the winning role of contemporary art in adding value to landscape and heritage.

Participants will meet and work in Viterbo, the medieval town north of Rome rich of historical heritage in the middle of etruscan country, in workshops made available by University of Tuscia.

TOPICS

- Lecture by artists, historians, scholars and designers; Visits to the various design sites in the etruscan country
- Workshops
- Developing 2D Concepts into 3D Prototypes
- Finding a vocabulary for your Creative Process
- Expressing and Transmitting your Creative Vision
- Process & Structure
- Local administrations, archaeological Superintendence are involved in the programme and public exhibition of the final works is provided

Analysis of etruscan landscape morphology; evaluation of present status of archaeological districts (Cerveteri and Tarquinia): This experience will explore the concept of art and installation as heritage development. Through the analysis of interaction between architectural witness, site morphology, artistic programme and land use. It will introduce you to the concept of environmental art and how it can be used to explore the relations with history. We will use all the disposable media: free hand drawing and computer generated images to identify spatial activity, infrastructure and the built form.

Architectural Model Making: on this practical course you will experience new model making skills to put forward in the future. Your final work will be ideal for adding to your portfolio as well as improving your knowledge of art/architecture/landscape/design. In the meantime you will also develop ideas and methods towards creating original material, inspired by the numberless natural and cultural environments all around.

TEACHING STAFF

Course leader: Renzogallo



Renzogallo
Born in Rome, 1943. He made artistic studies at the academy of Rome Academy of Fine Arts followed by a scholarship of foreign cultural exchange in Spain 2004. His teachers: Giuseppe Capogrossi, Giulio Turcato, Afro and Gastone Novelli. Enrolled on a course at the institute of Hispanic culture "Lo Espanol en el Arte" which he completed in 1965. That year he'll have his first personal exhibition at the "Residencia de Relaciones Culturales" in Madrid. His first Italian exhibition was in 1967 at "Il ferro di cavallo" gallery, presented by Gastone Novelli.

In that period his interests were architecture and avantguard theatre. Since 1985 (the year he takes on his name d'art "RENZOGALLO"), his main focus has been on large sculptures, installations and environmental works. He has produced numerous public works in Italy as well as abroad, and many of them are shown in various italian and foreign museums. In 1998 he was nominated a member of "ACADEMIE CYCLADIQUE POUR L'EUROPE". Given his obvious talent he has been working at the Academy of Belle Arti since 2013 as the head of the biennium specialization painting workshop. In 2015 he was awarded of academic excellence.

”

Teaching staff:

Aldo Iori - lecturer and teacher of contemporary history of art

Benedetto Todaro - Architect, scientific director of Quasar Design University and full Professor in Architectural and Urban Design at University La Sapienza

TARGET GROUP

The participant must be of age, to hold a diploma and preferably to be informed about environmental art and design.

This programme is aimed at students or professionals who wish to broaden and enrich their design experience in environmental art. Studio sessions will be supported by visits to places in Rome and in famous etruscan district to gather the research material.

Entry criteria

To attend this course the participants need to submit a portfolio of realized works and researches to prove skills.

COURSE AIM

The main aim of the course is to provide an international experience through a dive in the artistic, architectural and historical's thinking today and explore our rich environmental history. In details, the aim is to develop critics and technical skills in order to complete diverse types of design projects, to enhance capability to develop "creative concepts" and the role of the "art designer", to translate own ideas into a design for presentation, to produce technically correct and interesting designs using the free-hand sketching together with advanced digital methods and 3D models..

CREDITS INFO

Upon successful completion you will receive a certificate to say you have attended and achieved a level of attainment expected by our academic staff. If you wish to receive credit, you will need to arrange this with your faculty at home before you attend. QDU can supply module specifications to assist in calculating a credit equivalency. As a guide the summer programme is equivalent to 4 ECTS per week.

TUITION FEES

- | | |
|--|------------|
| • Course + course materials + Q-card | € 1.390,00 |
| • REDUCED PARTICIPATION for students from other universities | € 1.190,00 |
| • REGISTRATION BONUS UNTIL 13 June 2015 | € 1.190,00 |
| • GROUP DISCOUNT AT LEAST N° 5 PARTICIPANTS | € 890,00 |

SCHOLARSHIP

QDU one scholarship for every 10 participants is provided for this course. The amount is one half of the participation fee.
The scholarship will be assigned to the author of best final work.

Rev. 04_15/04/2015

